

COL 351 : ANALYSIS & DESIGN OF ALGORITHMS

LECTURE 23

DYNAMIC PROGRAMMING II:

WEIGHTED INDEPENDENT SET (CONTD.) & KNAPSACK

SEPT 24, 2024

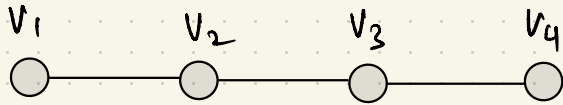
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ROHIT VAISH

MAX WEIGHT INDEPENDENT SET ON PATHS

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input: a path graph $G = (V, E)$ with nonnegative weights on vertices $\{w_v\}_{v \in V}$

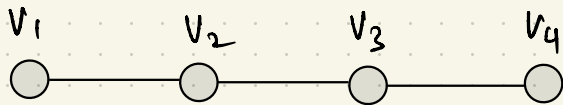


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subset of non-adjacent vertices

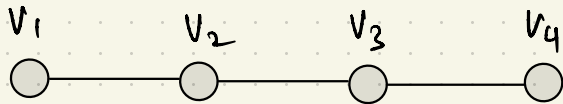


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FAIL

Brute force

Greedy

Divide and conquer

OPTIMAL SUBSTRUCTURE

Optimal solution of overall problem built up from optimal solution of subproblems in a prescribed way.

OPTIMAL SUBSTRUCTURE

$$G = v_1 \text{ --- } v_2 \text{ --- } \dots \text{ --- } v_{n-2} \text{ --- } v_{n-1} \text{ --- } v_n$$

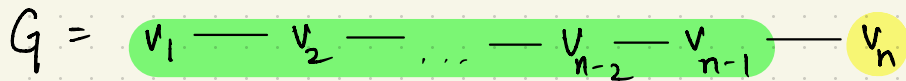
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A RECURSIVE ALGORITHM

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return S_1 or $S_2 \cup \{v_n\}$, whichever has higher weight

A RECURSIVE ALGORITHM

Claim: The recursive algorithm for MWIS is correct.

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$T(n) \geq \text{Fibonacci}(n) \sim \text{const.}^n$ No better than brute force



Among the exponentially-many recursive calls,
how many *distinct* subproblems are considered?

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$$\Theta(n)$$

Among the exponentially-many recursive calls, how many **distinct** subproblems are considered?

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The prefixes of graph G $v_1 - v_2 - v_3 \dots v_i - v_{i+1} \dots v_n$

ELIMINATING REDUNDANCY

The first time we solve a subproblem, cache its solution in a global table for $O(1)$ time lookup later on.

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(i.e., memoization)

BLENDING CACHE INTO PSEUDOCODE

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let $G_i :=$ first i vertices of graph G and corresponding edges

$$v_1 - v_2 - \dots - v_{i-1} - v_i$$

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Running time: ?

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Running time: $O(n)$

Correctness: same as recursive algorithm

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Computes the **weight** of Ind Set,
but **not the set itself**

// main loop

for $i = 2, 3, \dots, n$:

$$A[i] := \max \{ A[i-1], A[i-2] + w_i \}.$$

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MWIS of $G_{i-2} \geq$ MWIS of G_{i-1}

$S := \emptyset$

while $i \geq 1$

if $A[i-1] \geq A[i-2] + w_i$
decrease i by 1

else

add v_i to S , decrease i by 2

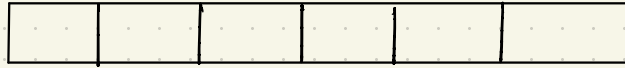
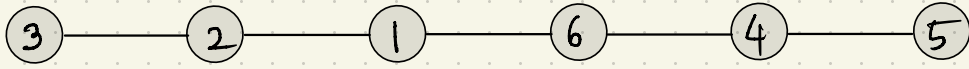
return S

// scan from right to left

// $v_i \notin$ MWIS

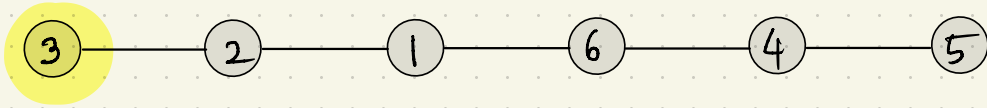
// $v_i \in$ MWIS

EXAMPLE

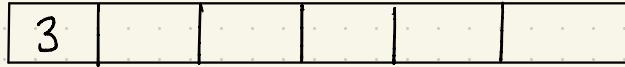
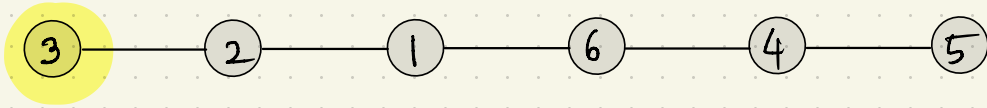


A

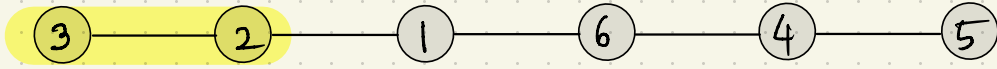
EXAMPLE



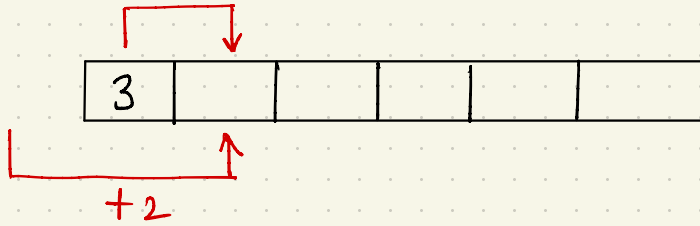
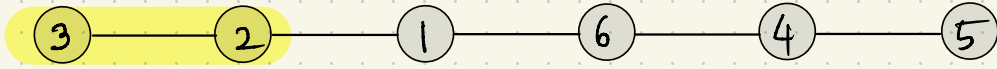
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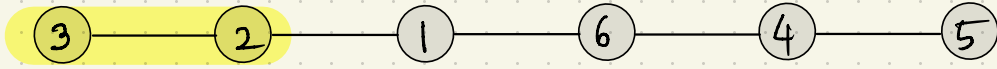
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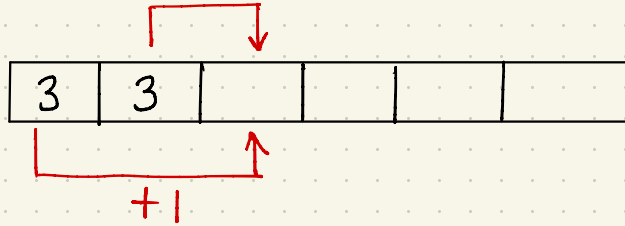


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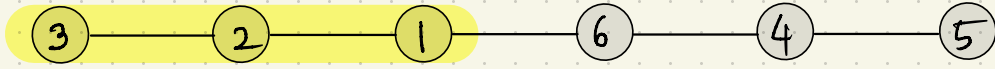


3	3				
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EXAMPLE

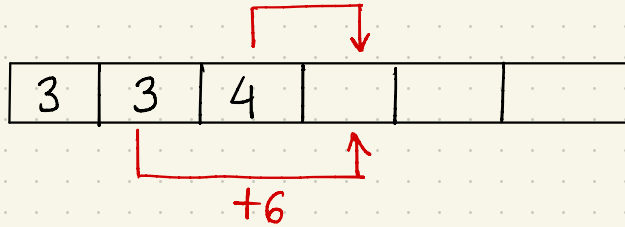
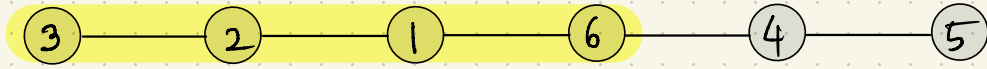


EXAMPLE

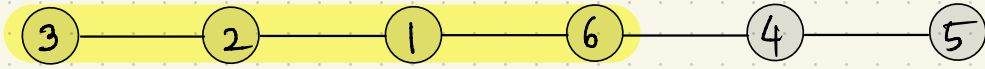


3	3	4			
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EXAMPLE

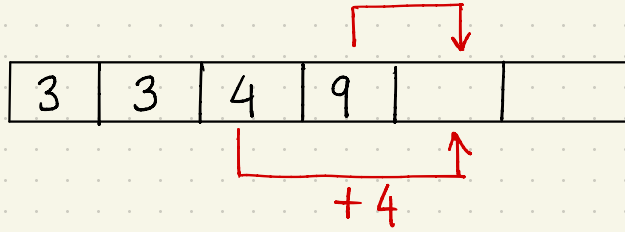
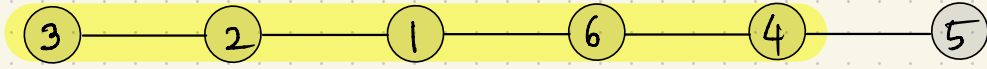


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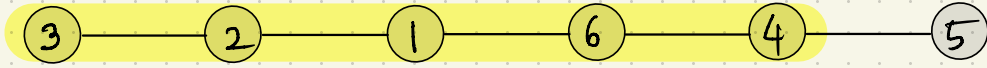


3	3	4	9		
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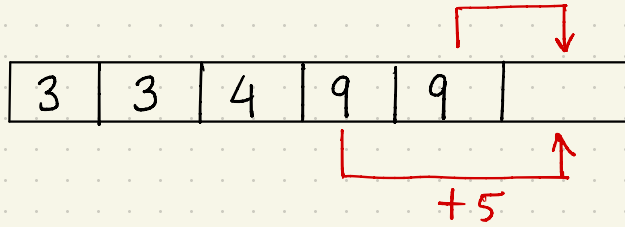
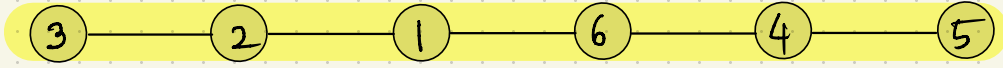


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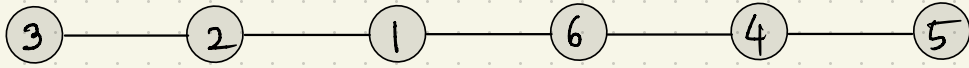


3	3	4	9	9	
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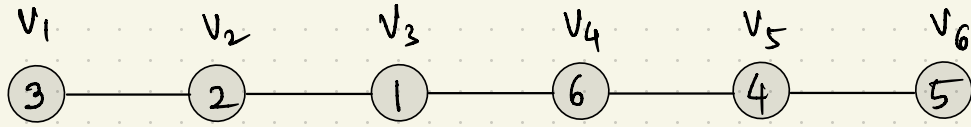


EXAMPLE



3	3	4	9	9	14
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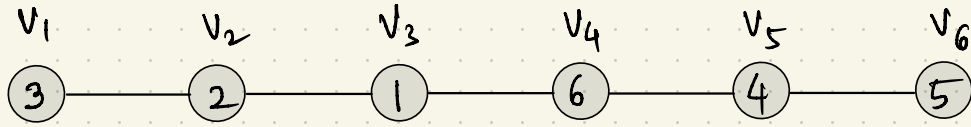
EXAMPLE



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Reconstruction $S = \{ \quad \}$

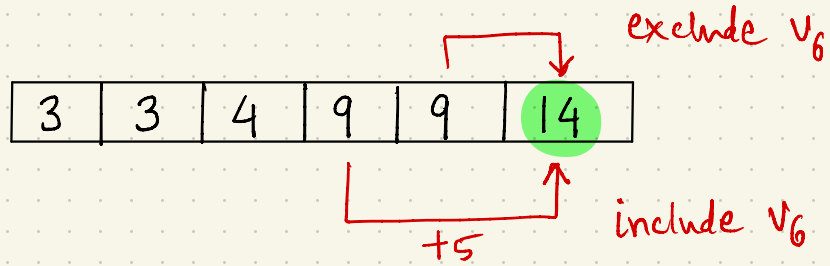
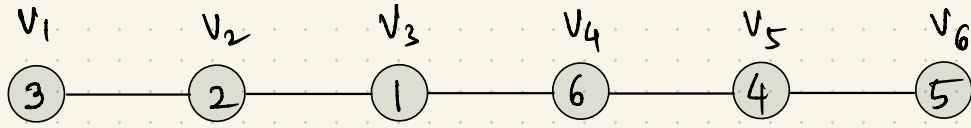
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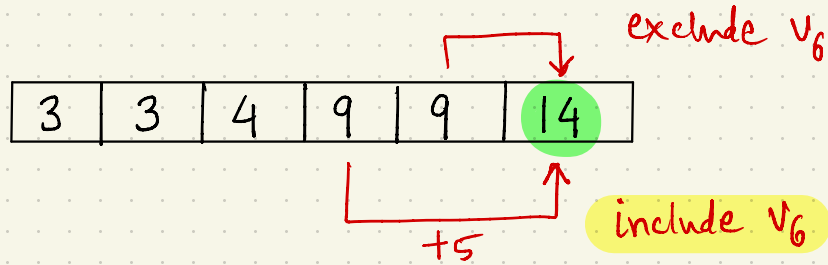
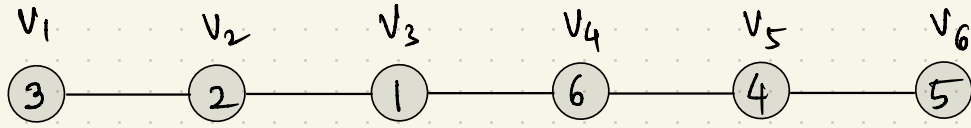
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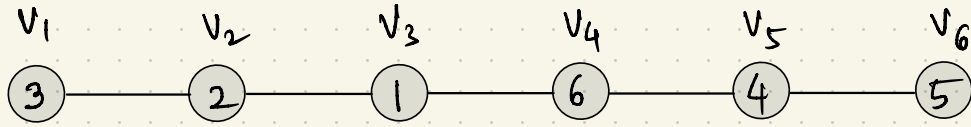
Reconstruction $S = \{ \quad \}$

EXAMPLE



Reconstruction $S = \{ \quad v_6 \}$

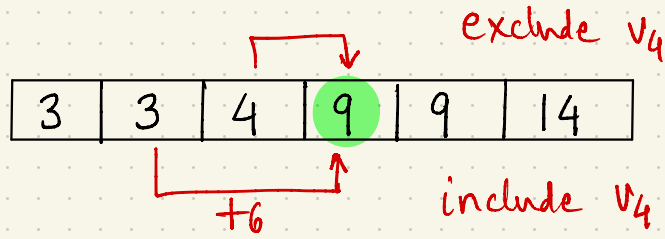
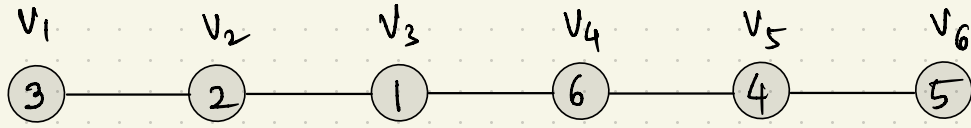
EXAMPLE



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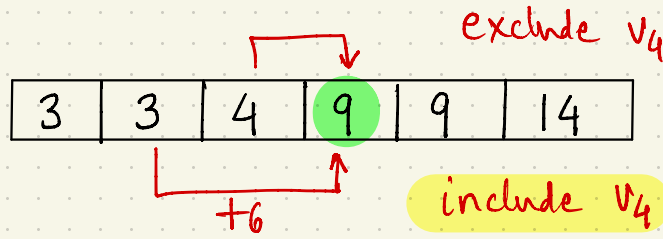
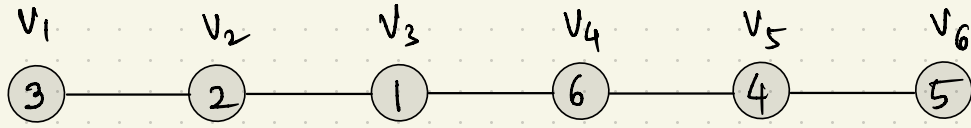
Reconstruction $S = \{ \quad v_6 \}$

EXAMPLE



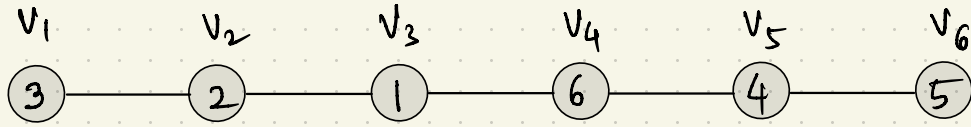
Reconstruction $S = \{ v_6 \}$

EXAMPLE



Reconstruction $S = \{ v_4, v_6 \}$

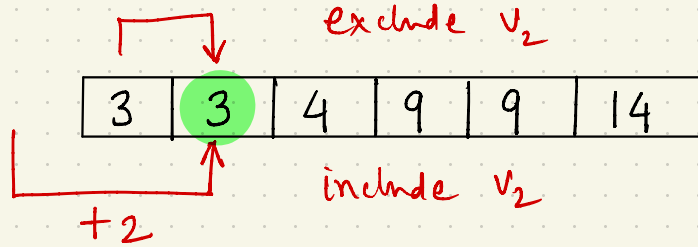
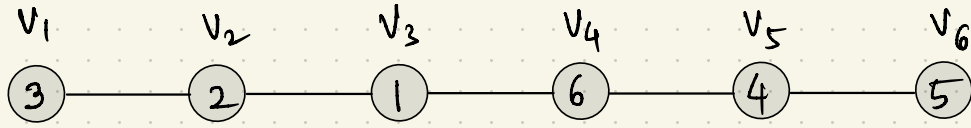
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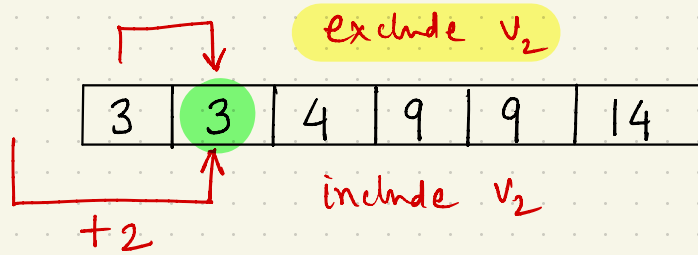
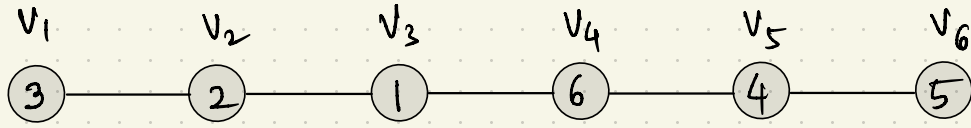
Reconstruction $S = \{ v_4, v_6 \}$

EXAMPLE



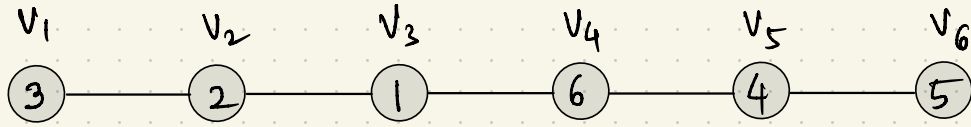
Reconstruction $S = \{ v_4, v_6 \}$

EXAMPLE



Reconstruction $S = \{ \cancel{v_2} v_4 v_6 \}$

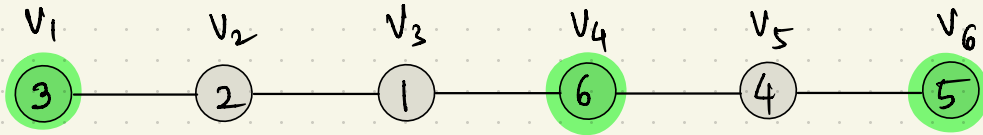
EXAMPLE



3	3	4	9	9	14
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Reconstruction $S = \{v_1, v_4, v_6\}$

EXAMPLE



3	3	4	9	9	14
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Reconstruction $S = \{v_1, v_4, v_6\}$

A DAG VIEW OF DYNAMIC PROGRAMMING

1.

2.

3.

A DAG VIEW OF DYNAMIC PROGRAMMING

Subproblem 1

Subproblem 2

Subproblem 3

Subproblem 4

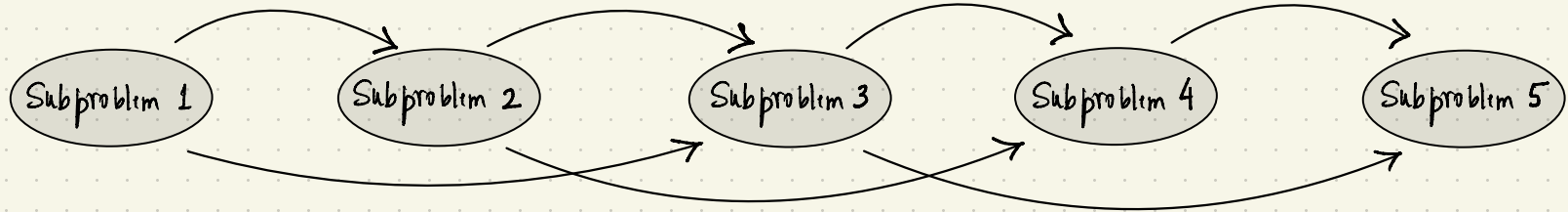
Subproblem 5

1. Identify a small number of subproblems

2.

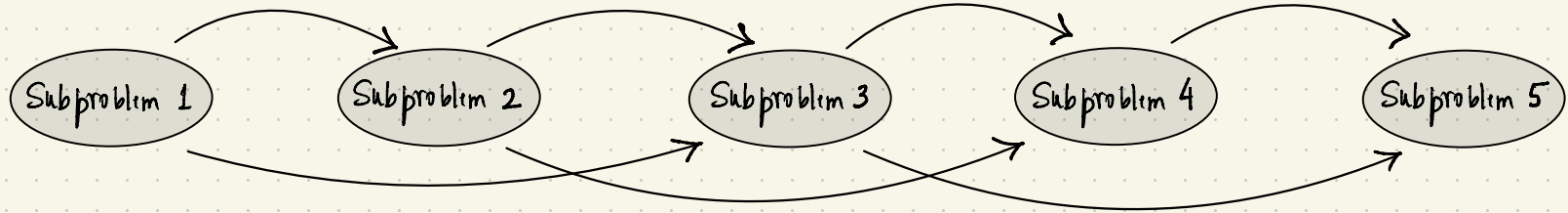
3.

A DAG VIEW OF DYNAMIC PROGRAMMING



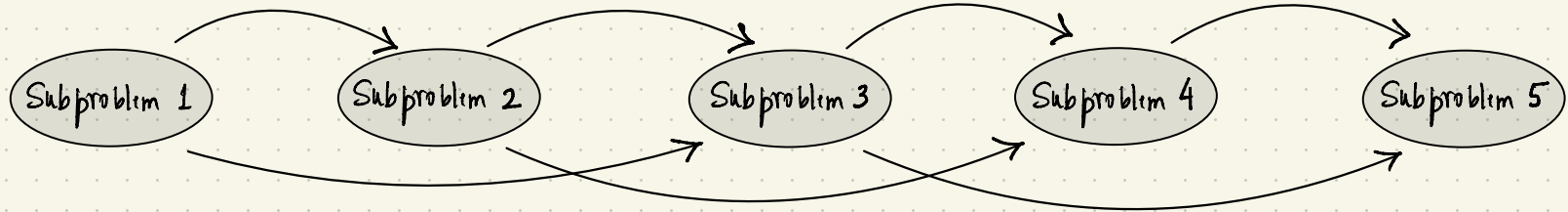
1. Identify a small number of subproblems
2. Show how to quickly and correctly solve "large" subproblems given solution of "smaller" ones.
- 3.

A DAG VIEW OF DYNAMIC PROGRAMMING



1. Identify a small number of subproblems
2. Show how to quickly and correctly solve "large" subproblems given solution of "smaller" ones.
3. " " " " " " **final** problem given solutions of all other subproblems.

A DAG VIEW OF DYNAMIC PROGRAMMING



1. Identify a small number of subproblems
e.g., max wt independent set of q_i for $i \in \{0, 1, 2, \dots, n\}$
2. Show how to quickly and correctly solve "large" subproblems given solution of "smaller" ones.
e.g., recurrence $A[i] = \max \{ A[i-1], A[i-2] + w_i \}$.
3. " " " " " " **final** problem
given solutions of all other subproblems.
e.g., return $A[n]$

KNAPSACK

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input : ①

②

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- input: ① n items, each having a
- value v_i (non negative)
 - size s_i (non negative and integral)
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EXAMPLE

item	value	size
1	3	4
2	2	3
3	4	2
4	4	3

capacity = 6

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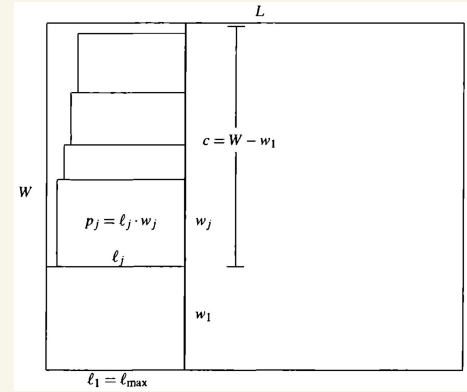
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APPLICATIONS

APPLICATIONS

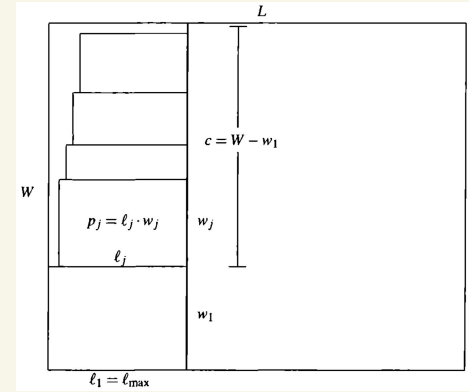


Scheduling advertisements



Profit - maximizing cutting

APPLICATIONS



Scheduling advertisements

Profit - maximizing cutting

Other applications : Credit assignment, Cryptosystems, ...

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$\Rightarrow S$ must be optimal for the first $(n-1)$ items

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OPTIMAL SUBSTRUCTURE

Let $S :=$ a max value solution of given knapsack instance

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and residual capacity C .

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buffer for item n 