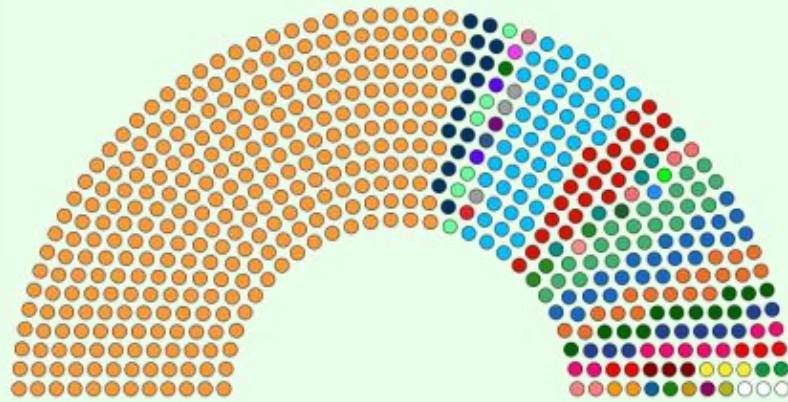





Lecture 14

Fairness through Randomness




INDIVISIBLE






The Model

	(A)	(B)	(C)	(D)	(E)
	4	1	2	2	2
	1	0	5	1	1
	1	1	5	1	1

The Model

	(A)	(B)	(C)	(D)	(E)
	4	1	2	2	2
	1	0	5	1	1
	1	1	5	1	1

The Model

	(A)	(B)	(C)	(D)	(E)
	4	1	2	2	2
	1	0	5	1	1
	1	1	5	1	1

Additive
valuations

$$\begin{aligned} \triangle \{ \text{(B)} \text{(D)} \text{(E)} \} &= \triangle \{ \text{(B)} \} + \triangle \{ \text{(D)} \} + \triangle \{ \text{(E)} \} \\ &= 0 + 1 + 1 = 2 \end{aligned}$$

Envy-Freeness [Gamow and Stern, 1958; Foley, 1967]

Each agent prefers its own bundle over that of any other agent.

Envy-Freeness [Gamow and Stern, 1958; Foley, 1967]

Each agent prefers its own bundle over that of any other agent.

	(A)	(B)	(C)
My bundle is the best	4	1	2
My bundle is the best	1	1	5

Allocation $A = (A_1, A_2, \dots, A_n)$ is EF if for every pair of agents i, k , we have $v_i(A_i) \geq v_i(A_k)$.

Envy-Freeness [Gamow and Stern, 1958; Foley, 1967]

Each agent prefers its own bundle over that of any other agent.

	(A)	(B)	(C)
My bundle is the best	4	1	2
My bundle is the best	1	1	5

Allocation $A = (A_1, A_2, \dots, A_n)$ is EF if for every pair of agents i, k , we have $v_i(A_i) \geq v_i(A_k)$.



Not guaranteed to exist (two agents, one good)



Checking whether an EF allocation exists is NP-complete

Envy-Freeness Up To One Good [Budish, 2011]

Envy can be eliminated by removing some good in the envied bundle.

Envy-Freeness Up To One Good [Budish, 2011]

Envy can be eliminated by removing some good in the envied bundle.

	(A)	(B)	(C)
My bundle is better if (A) is removed	4	1	2
My bundle is better if (C) is removed	1	1	5

Allocation $A = (A_1, \dots, A_n)$ is EF1 if for every pair of agents i, k , there exists a good $j \in A_k$ such that $v_i(A_i) \geq v_i(A_k \setminus \{j\})$.



Guaranteed to exist and efficiently computable

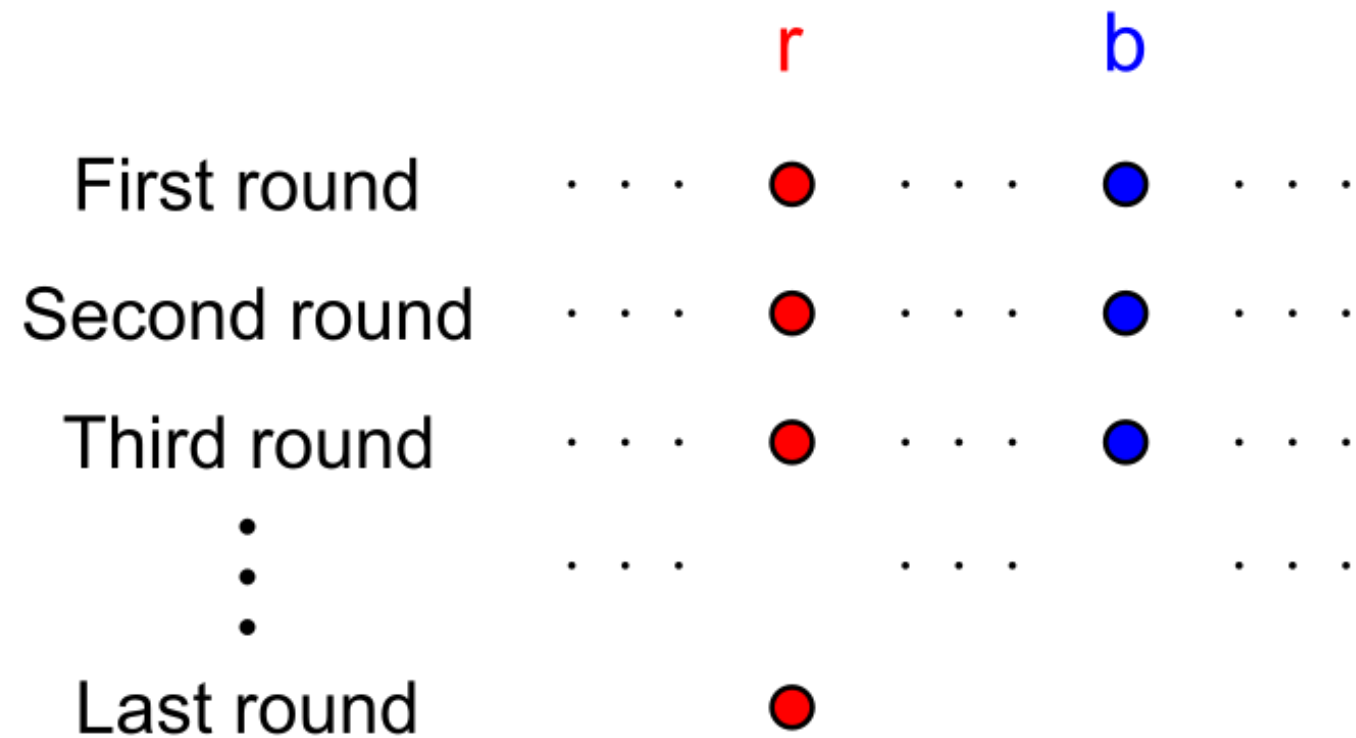
Round-robin algorithm

- Fix an ordering of the agents, say $a_1, a_2, a_3, \dots, a_n$.
- Agents take turns according to the ordering $(a_1, a_2, \dots, a_n, a_1, a_2, \dots, a_n, \dots)$ to pick their favorite item from the set of remaining items.

For additive valuations, the allocation computed by round-robin algorithm satisfies EF1.

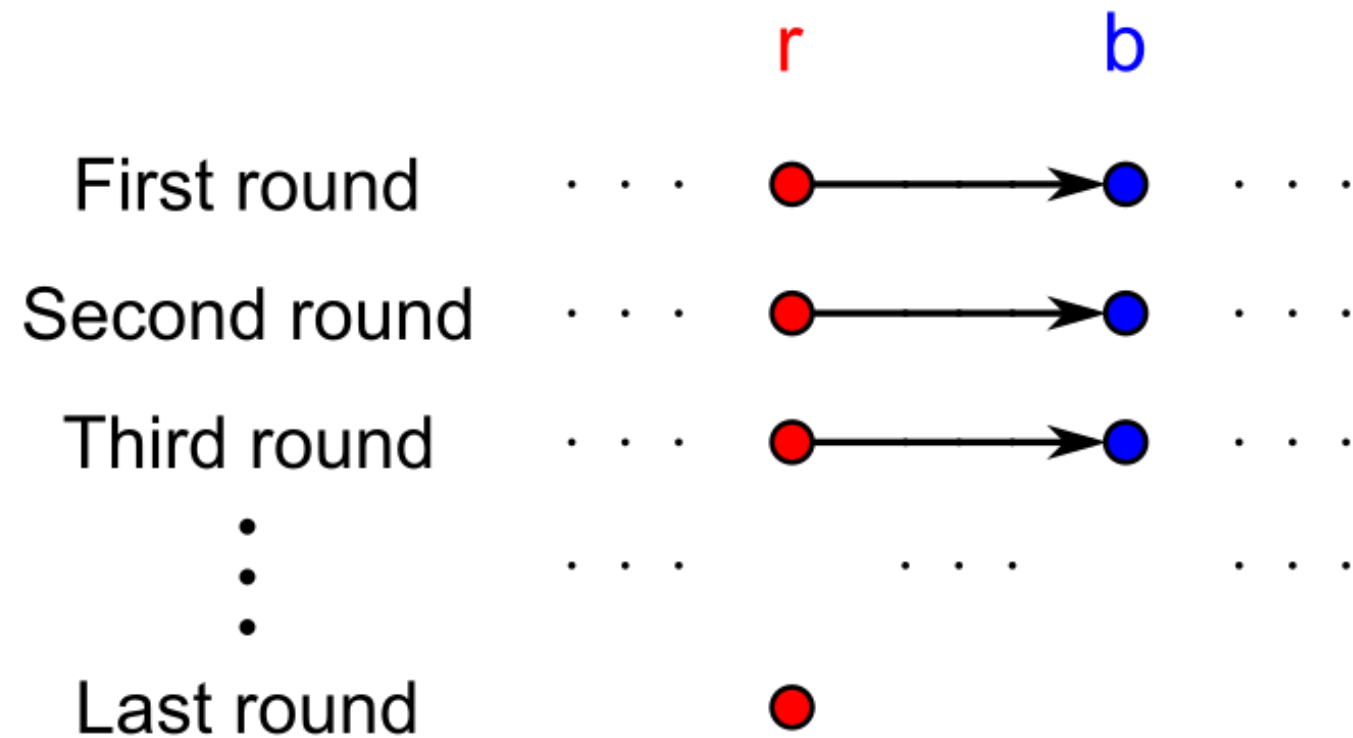
For additive valuations, the allocation computed by round-robin algorithm satisfies EF1.

Fix a pair of agents (r, b). Analyze envy of r towards b .



For additive valuations, the allocation computed by round-robin algorithm satisfies EF1.

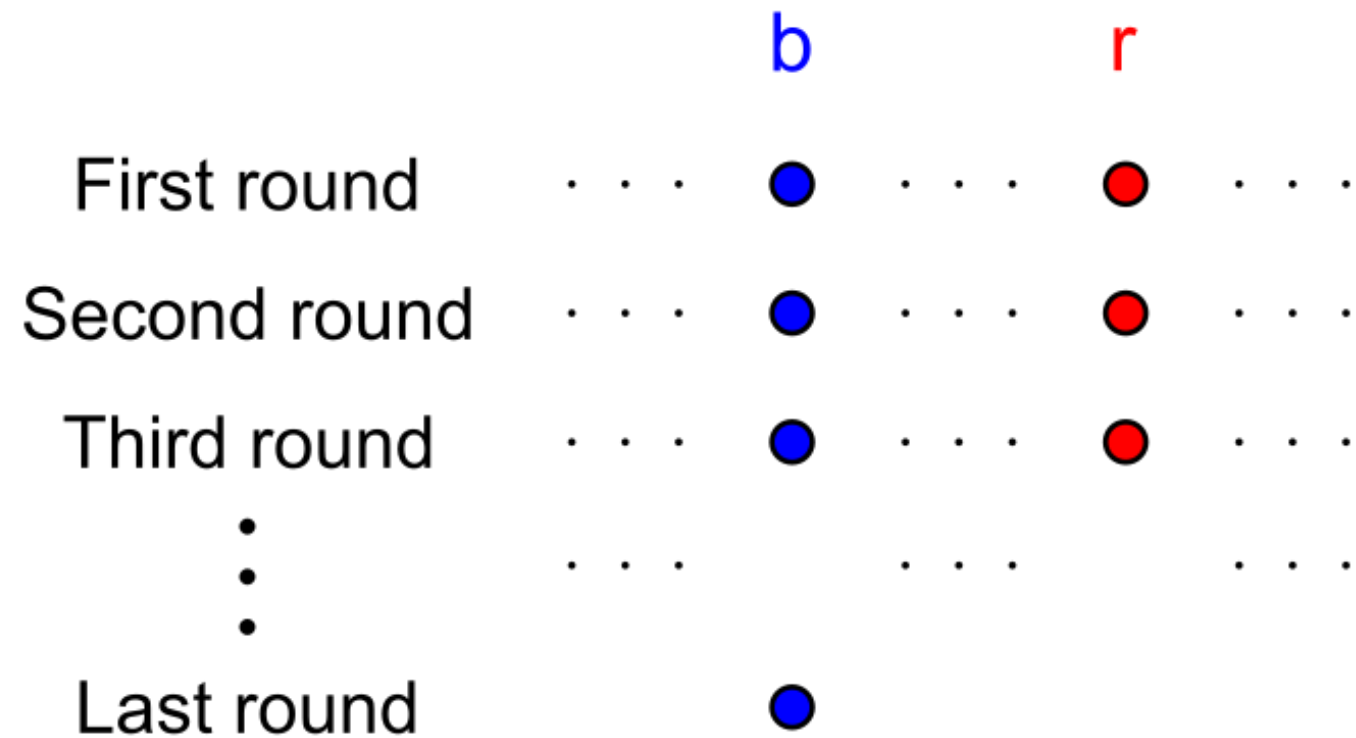
Fix a pair of agents (r, b). Analyze envy of r towards b .



If r precedes b : Then, by additivity, $v_r(A_r) \geq v_r(A_b)$.

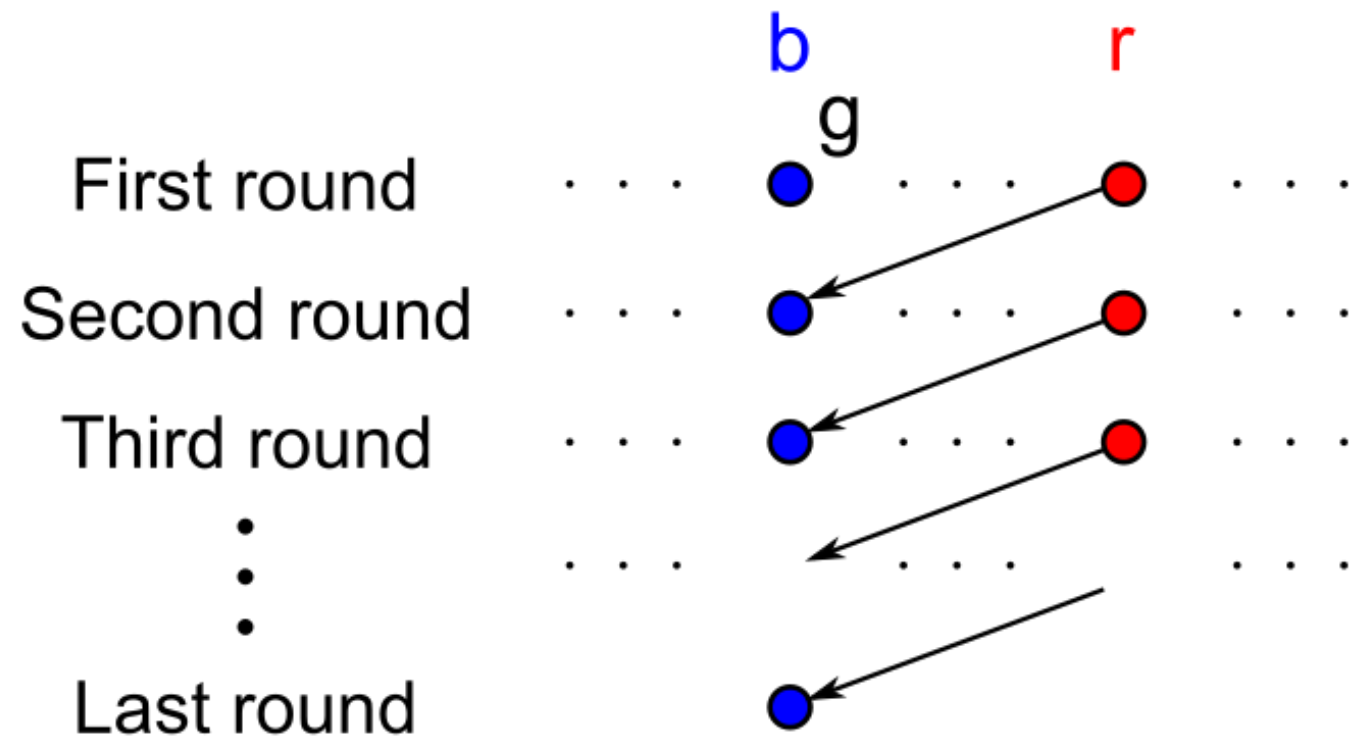
For additive valuations, the allocation computed by round-robin algorithm satisfies EF1.

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For additive valuations, the allocation computed by round-robin algorithm satisfies EF1.

Fix a pair of agents (r, b) . Analyze envy of r towards b .



If b precedes r : Again, by additivity, $v_r(A_r) \geq v_r(A_b \setminus \{g\})$.

WHEN APPROXIMATE ENVY-FREENESS



SIMPLY ISN'T ENOUGH



Day 1



Day 1



Day 1

Day 2



Day 1

Day 2



Day 1

Day 2

Day 3



Day 1

Day 2

Day 3

Day 4



Deterministic algorithms can systematically disadvantage certain agents.

A natural workaround: **Randomization**

A natural workaround: Randomization

Pick a uniform distribution over all round-robin orderings

A natural workaround: Randomization




Pick a uniform distribution over all round-robin orderings



Can still be **unfair**

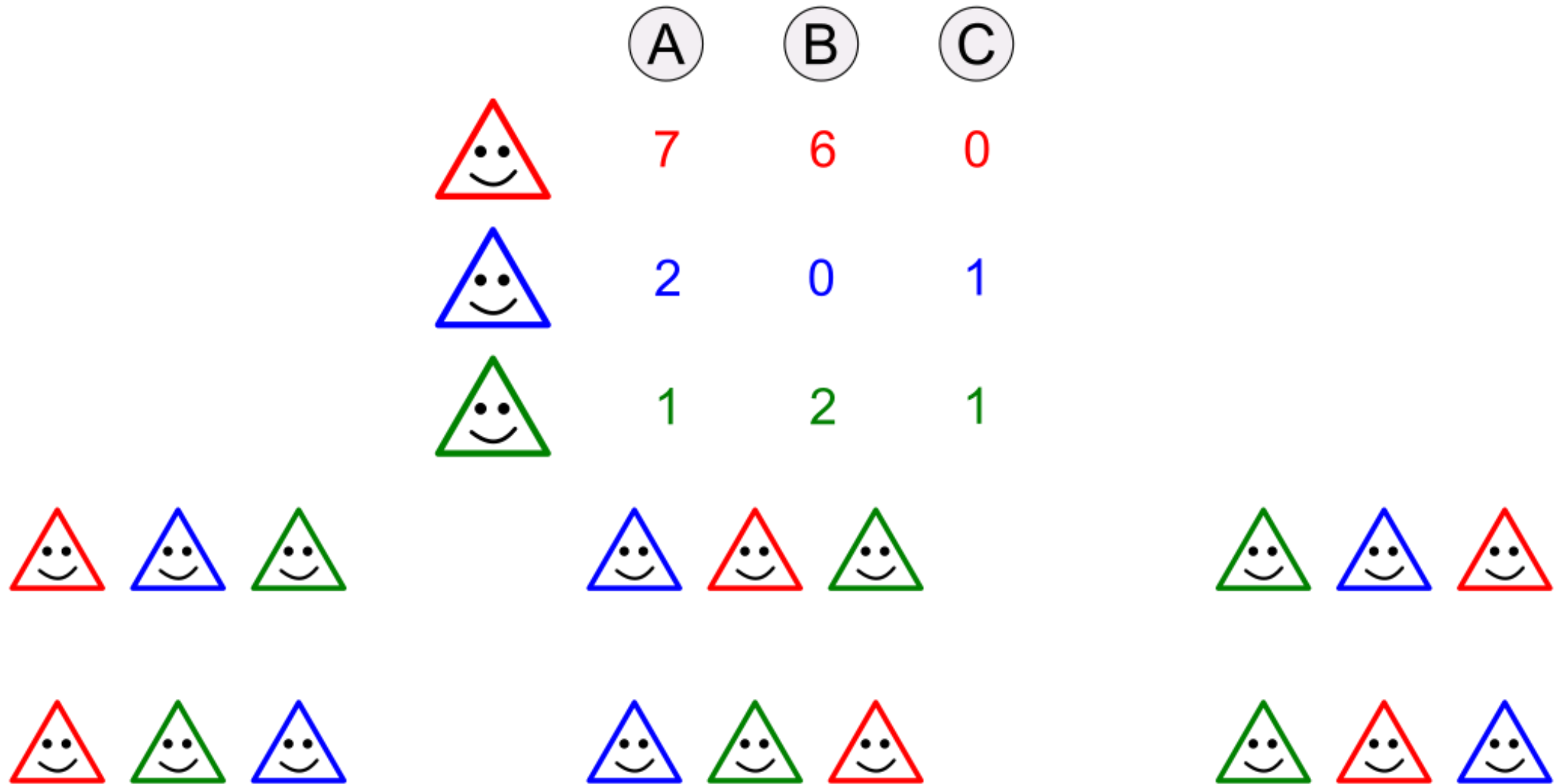
Uniform round-robin is unfair

[Bogomolnaia and Moulin, 2001]

	(A)	(B)	(C)
	7	6	0
	2	0	1
	1	2	1

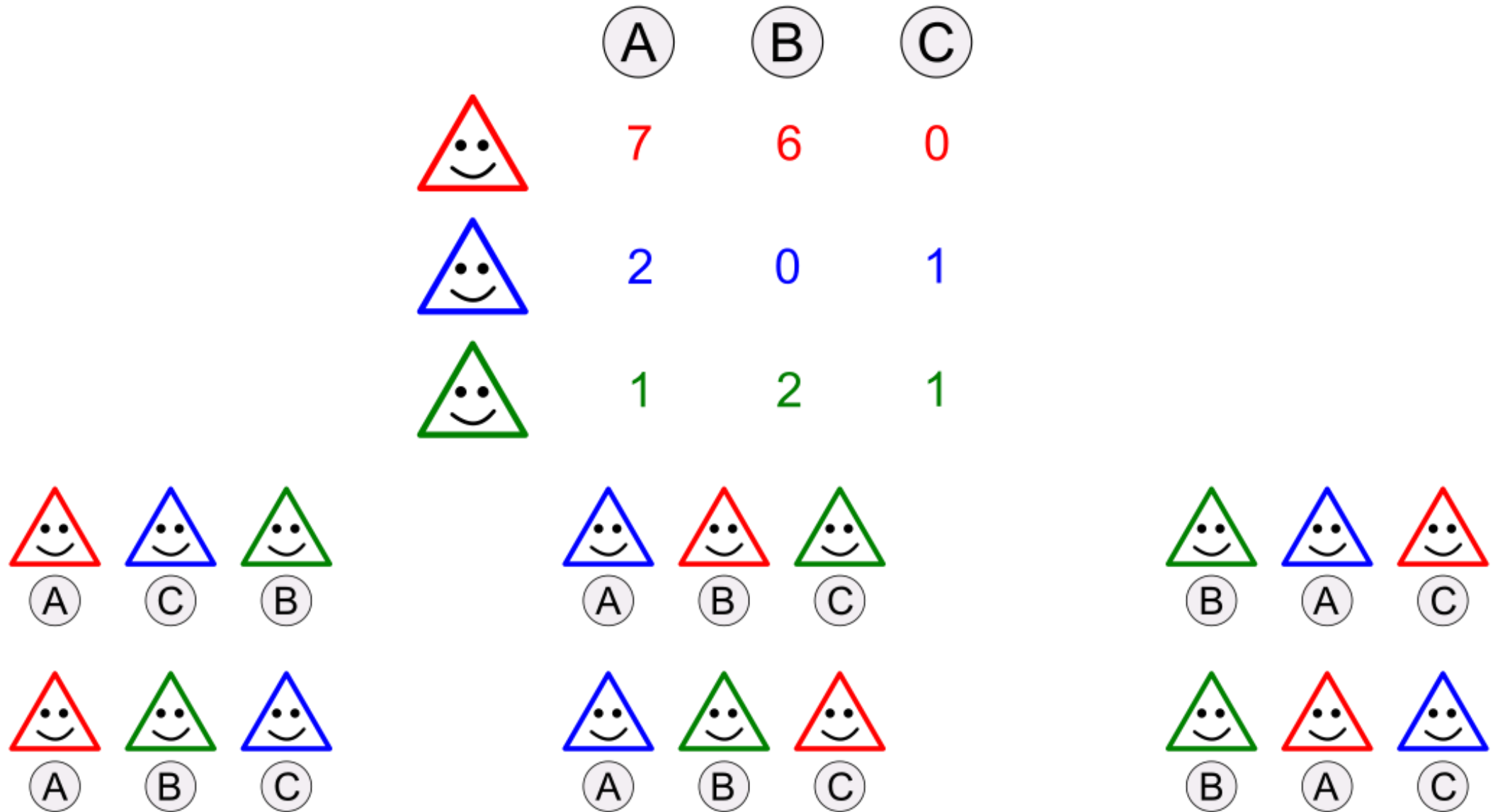
Uniform round-robin is unfair

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Uniform round-robin is unfair

[Bogomolnaia and Moulin, 2001]






Uniform round-robin is unfair




[Bogomolnaia and Moulin, 2001]

	(A)	(B)	(C)
	7	6	0
	2	0	1
	1	2	1




$\frac{1}{6} \times$

		
(A)	(C)	(B)




$\frac{1}{6} \times$

		
(A)	(B)	(C)




$\frac{1}{6} \times$

		
(B)	(A)	(C)




$\frac{1}{6} \times$

		
(A)	(B)	(C)

$\frac{1}{6} \times$

		
(A)	(B)	(C)


$\frac{1}{6} \times$


		
(B)	(A)	(C)

Uniform round-robin is unfair




[Bogomolnaia and Moulin, 2001]




(A) (B) (C)




 1/2 1/6 1/3




 1/2 0 1/2




 0 5/6 1/6




$\frac{1}{6} \times$   
(A) (C) (B)

$\frac{1}{6} \times$   
(A) (B) (C)

$\frac{1}{6} \times$   
(B) (A) (C)




$\frac{1}{6} \times$   
(A) (B) (C)

$\frac{1}{6} \times$   
(A) (B) (C)

$\frac{1}{6} \times$   
(B) (A) (C)




Uniform round-robin is unfair

[Bogomolnaia and Moulin, 2001]

	(A)	(B)	(C)
	1/2	1/6	1/3
	1/2	0	1/2
	0	5/6	1/6







Uniform round-robin is unfair

[Bogomolnaia and Moulin, 2001]

	(A)	(B)	(C)
	$1/2$	$1/6$	$1/3$
	$1/2$	0	$1/2$
	0	$5/6$	$1/6$





Uniform round-robin is unfair


[Bogomolnaia and Moulin, 2001]

	(A)	(B)	(C)		(A)	(B)	(C)
	7	6	0		1/2	1/6	1/3
	2	0	1		1/2	0	1/2
	1	2	1		0	5/6	1/6

Uniform round-robin is unfair

[Bogomolnaia and Moulin, 2001]



	(A)	(B)	(C)		(A)	(B)	(C)
	7	6	0		1/2	1/6	1/3
	2	0	1		1/2	0	1/2
	1	2	1		0	5/6	1/6


's expected value for its own bundle

's expected value for 's bundle

Uniform round-robin is unfair

[Bogomolnaia and Moulin, 2001]






	(A)	(B)	(C)		(A)	(B)	(C)
	7	6	0		1/2	1/6	1/3
	2	0	1		1/2	0	1/2
	1	2	1		0	5/6	1/6


's expected value for its own bundle = $7 \cdot \frac{1}{2} + 6 \cdot \frac{1}{6} + 0 \cdot \frac{1}{3} = 4.5$



's expected value for 's bundle

Uniform round-robin is unfair

[Bogomolnaia and Moulin, 2001]







	(A)	(B)	(C)		(A)	(B)	(C)
	7	6	0		1/2	1/6	1/3
	2	0	1		1/2	0	1/2
	1	2	1		0	5/6	1/6

's expected value for its own bundle = $7 \cdot \frac{1}{2} + 6 \cdot \frac{1}{6} + 0 \cdot \frac{1}{3} = 4.5$

's expected value for 's bundle = $7 \cdot 0 + 6 \cdot \frac{5}{6} + 0 \cdot \frac{1}{6} = 5$

Uniform round-robin is unfair

[Bogomolnaia and Moulin, 2001]

	A	B	C		A	B	C
	7	6	0		1/2	1/6	1/3
	2	0	1		1/2	0	1/2
	1	2	1		0	5/6	1/6

 envies  in expectation

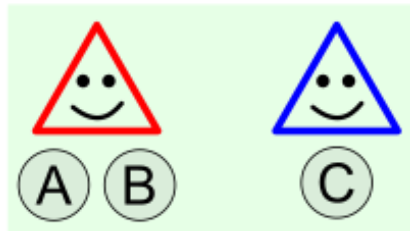
's expected value for its own bundle = $7 \cdot 1/2 + 6 \cdot 1/6 + 0 \cdot 1/3 = 4.5$

's expected value for 's bundle = $7 \cdot 0 + 6 \cdot 5/6 + 0 \cdot 1/6 = 5$

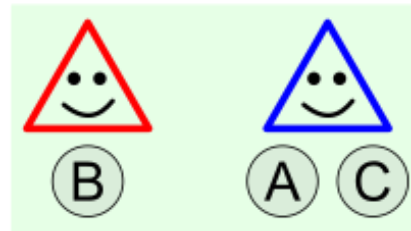
Fairness of Randomized Allocations

Fairness of Randomized Allocations

with prob $1/4$



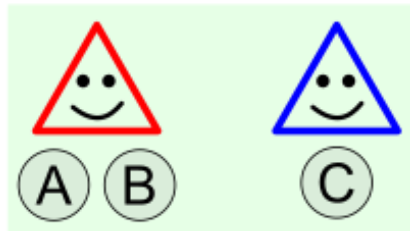
with prob $3/4$



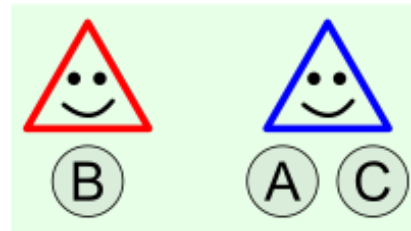
probability distribution over
deterministic allocations

Fairness of Randomized Allocations

with prob $1/4$



with prob $3/4$



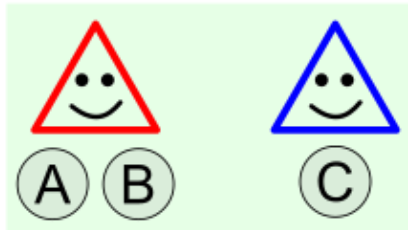
probability distribution over
deterministic allocations

ex-ante
fairness

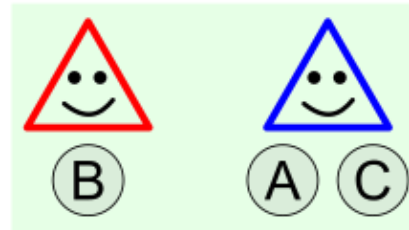
no agent envies another in expectation

Fairness of Randomized Allocations

with prob $1/4$



with prob $3/4$



probability distribution over
deterministic allocations

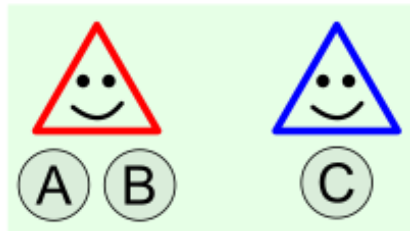
ex-ante
fairness

no agent envies another in expectation

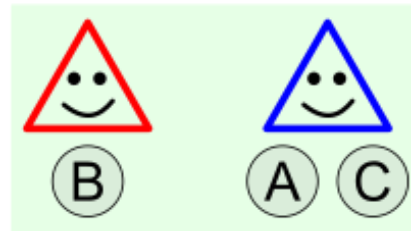
- Uniform round-robin **fails** ex-ante fairness.
- "Bundle everything together and assign uniformly randomly" **is** ex-ante fair.

Fairness of Randomized Allocations

with prob $1/4$



with prob $3/4$



probability distribution over
deterministic allocations

ex-ante
fairness

no agent envies another in expectation

ex-post
fairness

each deterministic allocation in the support is EF1

Does there always exist a randomized allocation that gives
"best of both worlds", i.e., is ex-ante and ex-post fair?

ex-ante
fairness

no agent envies another in expectation

ex-post
fairness

each deterministic allocation in the support is EF1

Does there always exist a randomized allocation that gives "best of both worlds", i.e., is ex-ante and ex-post fair?

[Aziz, Freeman, Shah, Vaish, *Operations Research* 2023]

For additive valuations, there always exists a randomized allocation that is ex-ante envy-free and ex-post EF1. Such an allocation can be constructed in polynomial time.

Does there always exist a randomized allocation that gives "best of both worlds", i.e., is ex-ante and ex-post fair?

[Aziz, Freeman, Shah, Vaish, *Operations Research* 2023]

For additive valuations, there always exists a randomized allocation that is ex-ante envy-free and ex-post EF1. Such an allocation can be constructed in polynomial time.

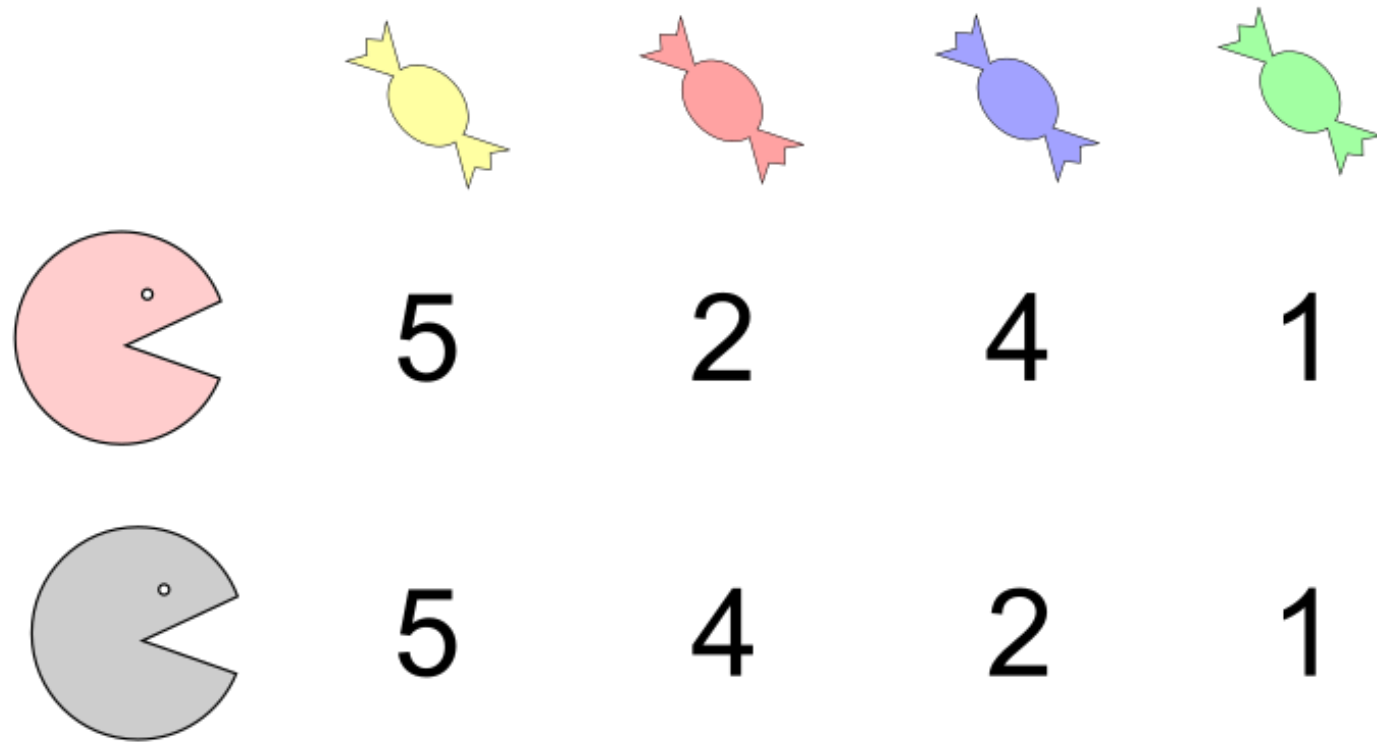
Proof by "eating".

Probabilistic Serial/ "Eating" Algorithm

[Bogomolnaia and Moulin, 2001]

Probabilistic Serial/ "Eating" Algorithm

[Bogomolnaia and Moulin, 2001]



Probabilistic Serial/ "Eating" Algorithm

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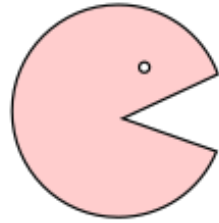
t=0

t=0.5

t=1

t=1.5

t=2

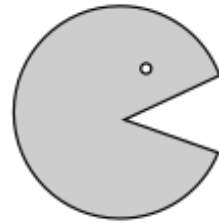


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Probabilistic Serial/ "Eating" Algorithm

[Bogomolnaia and Moulin, 2001]



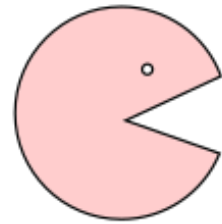
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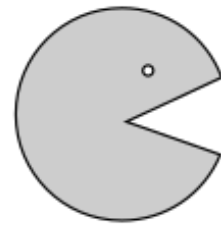


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Probabilistic Serial/ "Eating" Algorithm

[Bogomolnaia and Moulin, 2001]



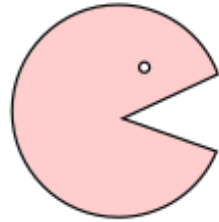
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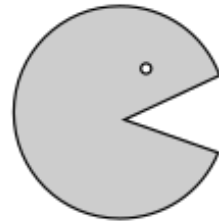


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Probabilistic Serial/ "Eating" Algorithm

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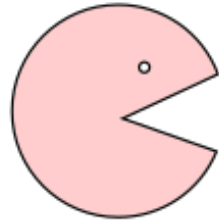
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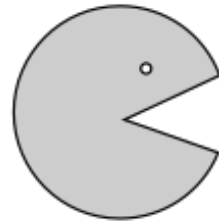


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Probabilistic Serial/ "Eating" Algorithm

[Bogomolnaia and Moulin, 2001]



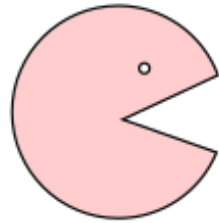
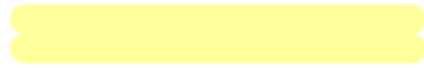
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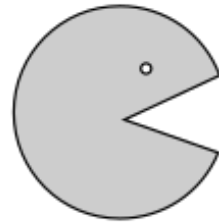


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[Bogomolnaia and Moulin, 2001]



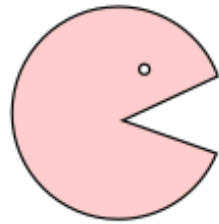
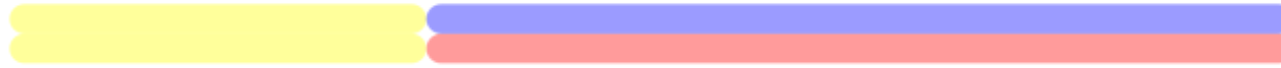
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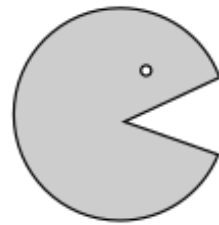


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Probabilistic Serial/ "Eating" Algorithm

[Bogomolnaia and Moulin, 2001]



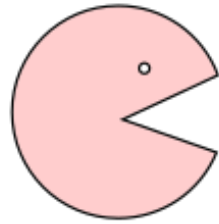
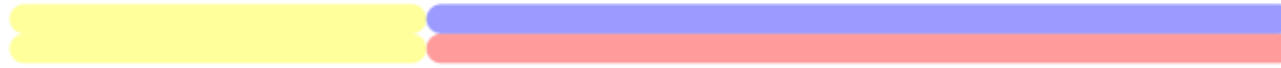
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t=2

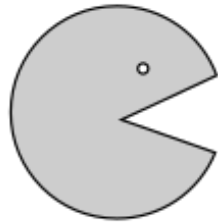


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Probabilistic Serial/ "Eating" Algorithm

[Bogomolnaia and Moulin, 2001]



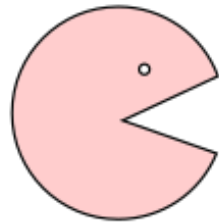
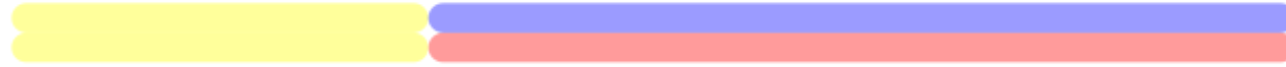
t=0

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t=2

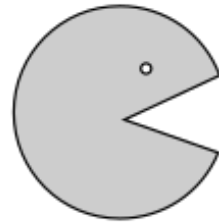


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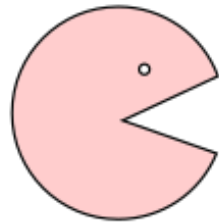
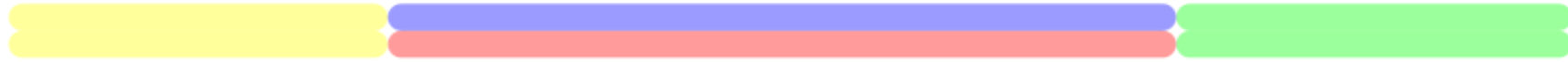
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t=0.5

t=1

t=1.5

t=2

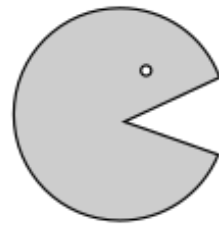


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Probabilistic Serial/ "Eating" Algorithm

[Bogomolnaia and Moulin, 2001]



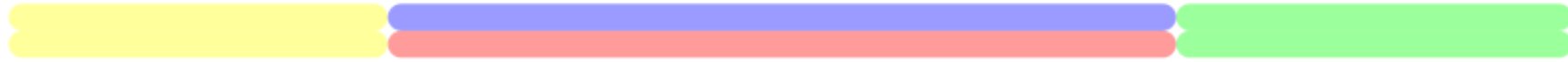
t=0

t=0.5

t=1

t=1.5

t=2



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Probabilistic Serial/ "Eating" Algorithm

[Bogomolnaia and Moulin, 2001]



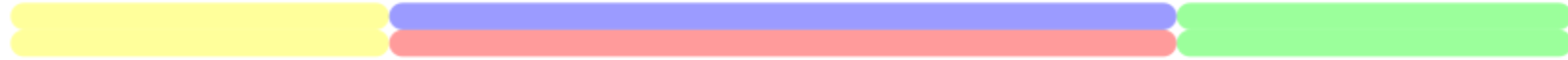
$t=0$

$t=0.5$

$t=1$

$t=1.5$

$t=2$



Probabilistic Serial/ "Eating" Algorithm

[Bogomolnaia and Moulin, 2001]



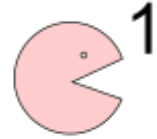
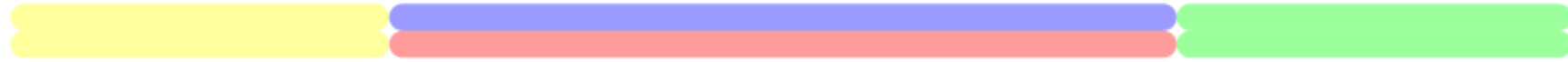
t=0

t=0.5

t=1

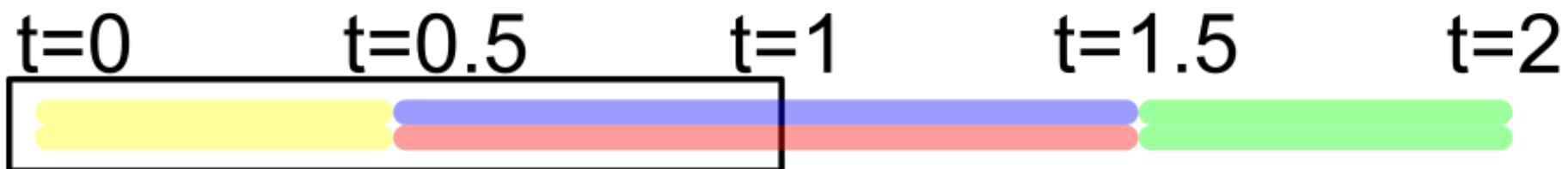
t=1.5

t=2



Probabilistic Serial/ "Eating" Algorithm

[Bogomolnaia and Moulin, 2001]



0.5

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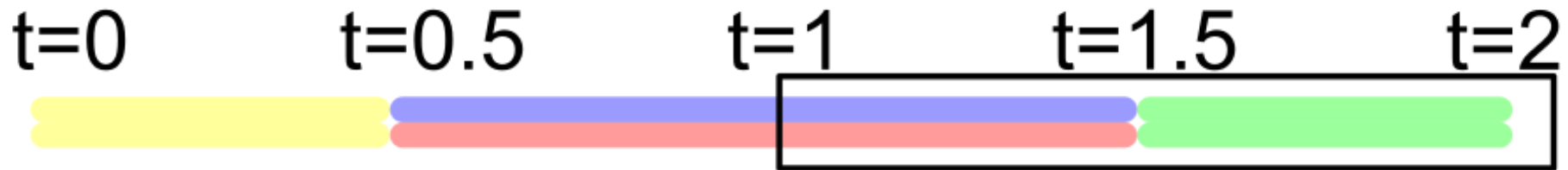
0





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Probabilistic Serial/ "Eating" Algorithm

[Bogomolnaia and Moulin, 2001]



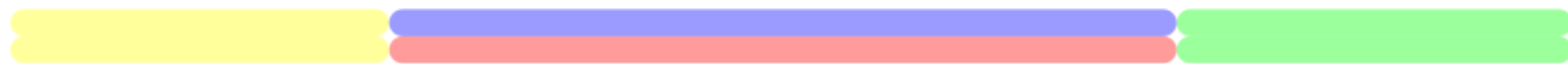
	0.5	0	0.5	0
	0.5	0.5	0	0
	0	0	0.5	0.5
	0	0.5	0	0.5

Probabilistic Serial/ "Eating" Algorithm

[Bogomolnaia and Moulin, 2001]



t=0 t=0.5 t=1 t=1.5 t=2



0.5

0

0.5

0



0.5

0.5

0

0



0

0

0.5

0.5



0

0.5

0

0.5

Probabilistic Serial/ "Eating" Algorithm

[Bogomolnaia and Moulin, 2001]



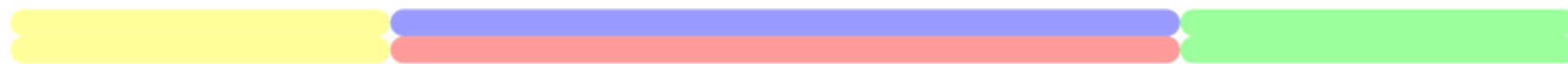
t=0

t=0.5

t=1

t=1.5

t=2



Doubly
stochastic



0.5

0

0.5

0



0.5

0.5

0

0



0

0

0.5

0.5



0

0.5

0

0.5

Probabilistic Serial/ "Eating" Algorithm

[Bogomolnaia and Moulin, 2001]



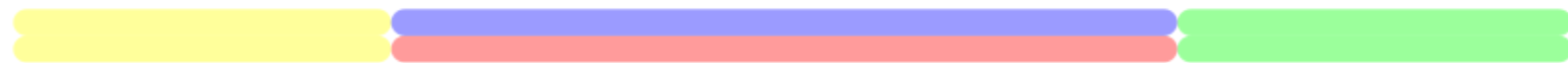
t=0

t=0.5

t=1

t=1.5

t=2



		0.5	0	0.5	0
Doubly		0.5	0.5	0	0
stochastic		0	0	0.5	0.5
		0	0.5	0	0.5

Apply
Birkhoff-
von Neumann
decomposition

Probabilistic Serial/ "Eating" Algorithm

[Bogomolnaia and Moulin, 2001]



Any doubly stochastic matrix can be expressed as a convex combination of permutation matrices.

Doubly
stochastic



0.5

0.5

0

0



0

0

0.5

0.5



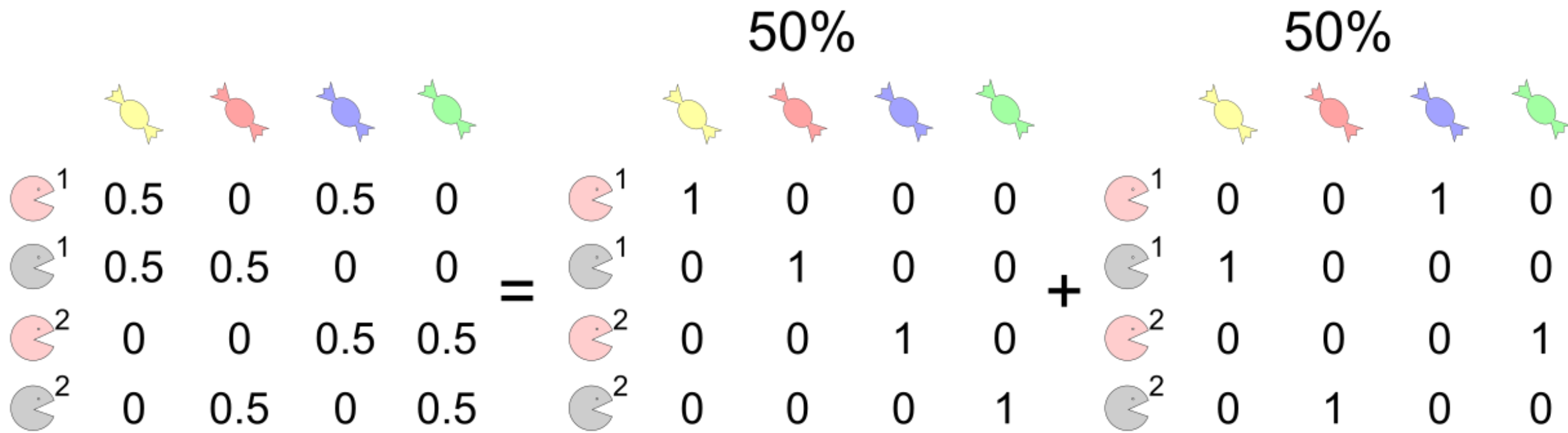
0

0.5

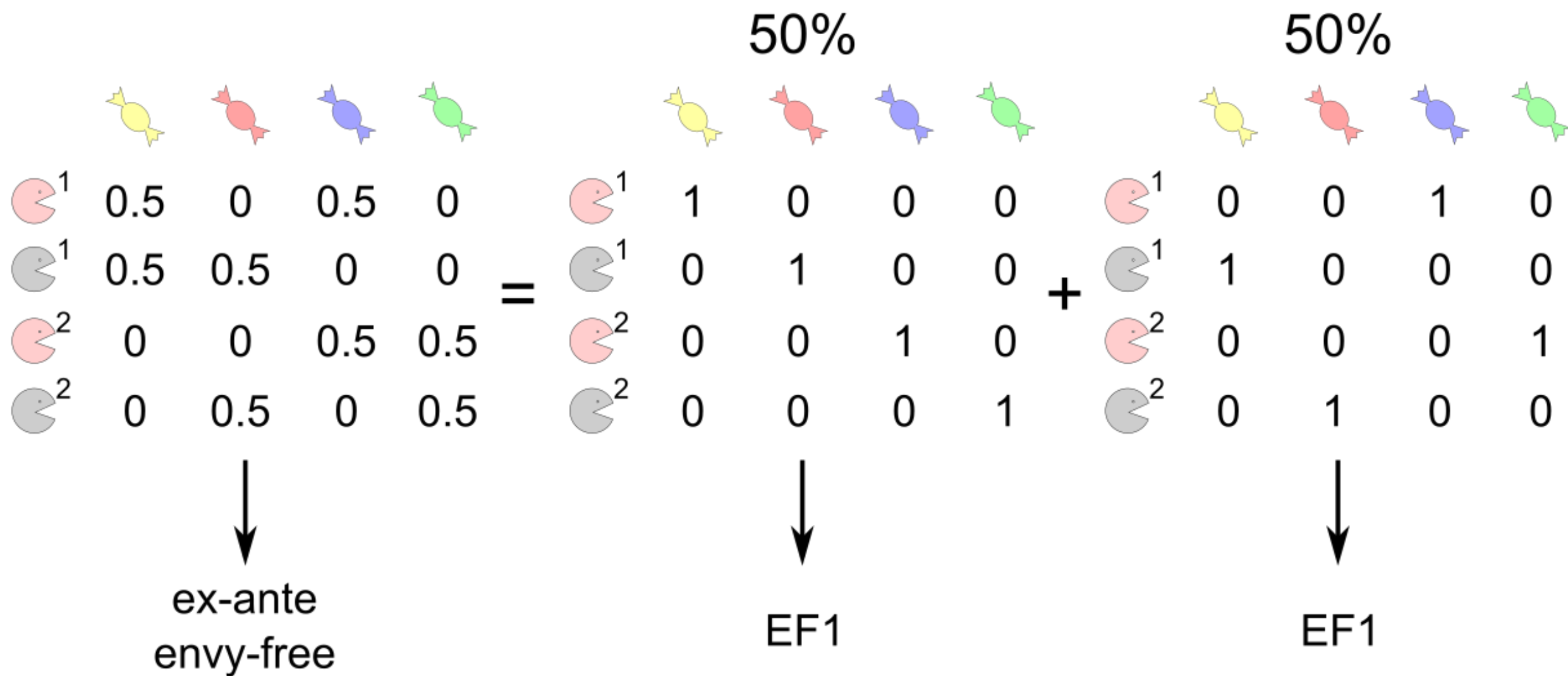
0

0.5









Birkhoff-
von Neumann
decomposition



Claim: This probability distribution is **ex-ante** and **ex-post fair**.



Claim: This probability distribution is **ex-ante** and **ex-post** fair.









				
 ¹	0.5	0	0.5	0
 ¹	0.5	0.5	0	0
 ²	0	0	0.5	0.5
 ²	0	0.5	0	0.5



ex-ante
envy-free

because each agent eats
its favorite good
at each instant of time

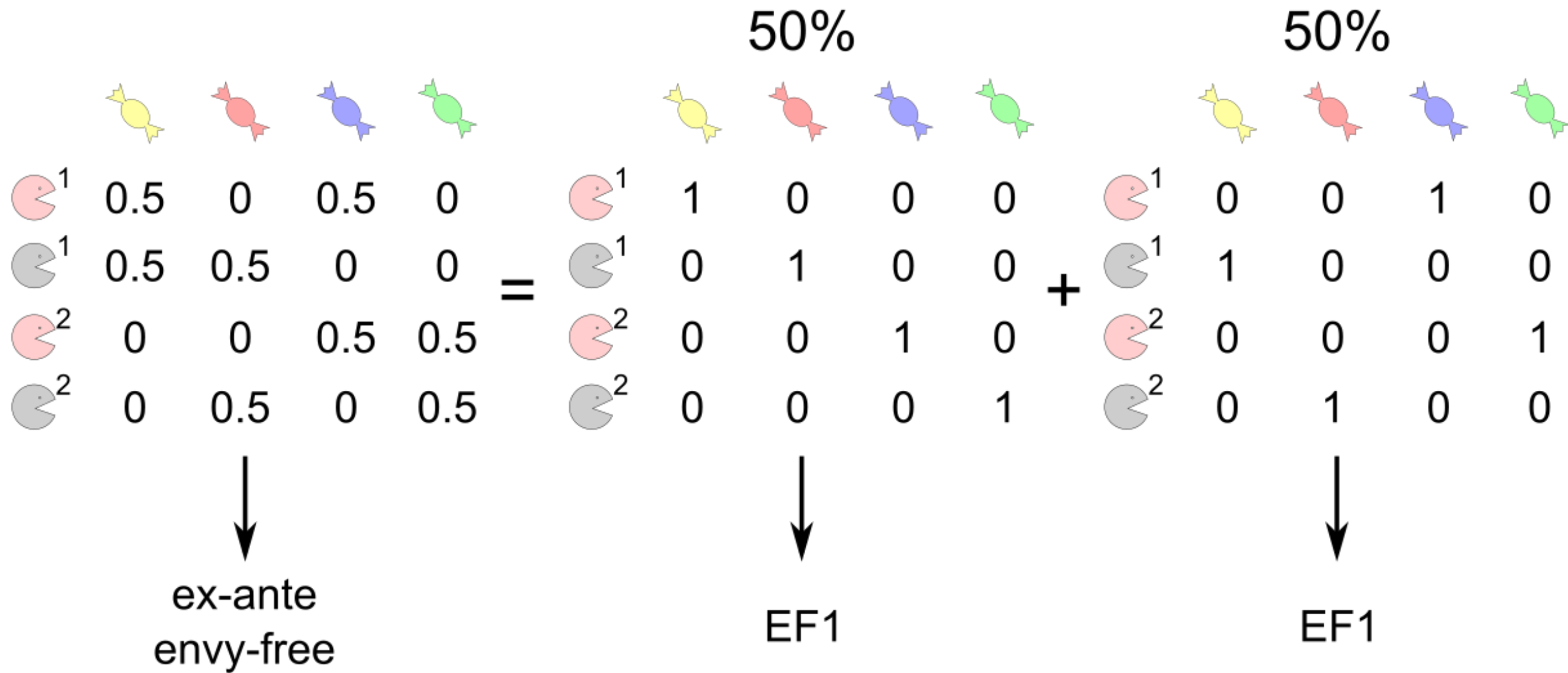
Claim: This probability distribution is **ex-ante** and **ex-post** fair.

				
 ¹	0.5	0	0.5	0
 ¹	0.5	0.5	0	0
 ²	0	0	0.5	0.5
 ²	0	0.5	0	0.5

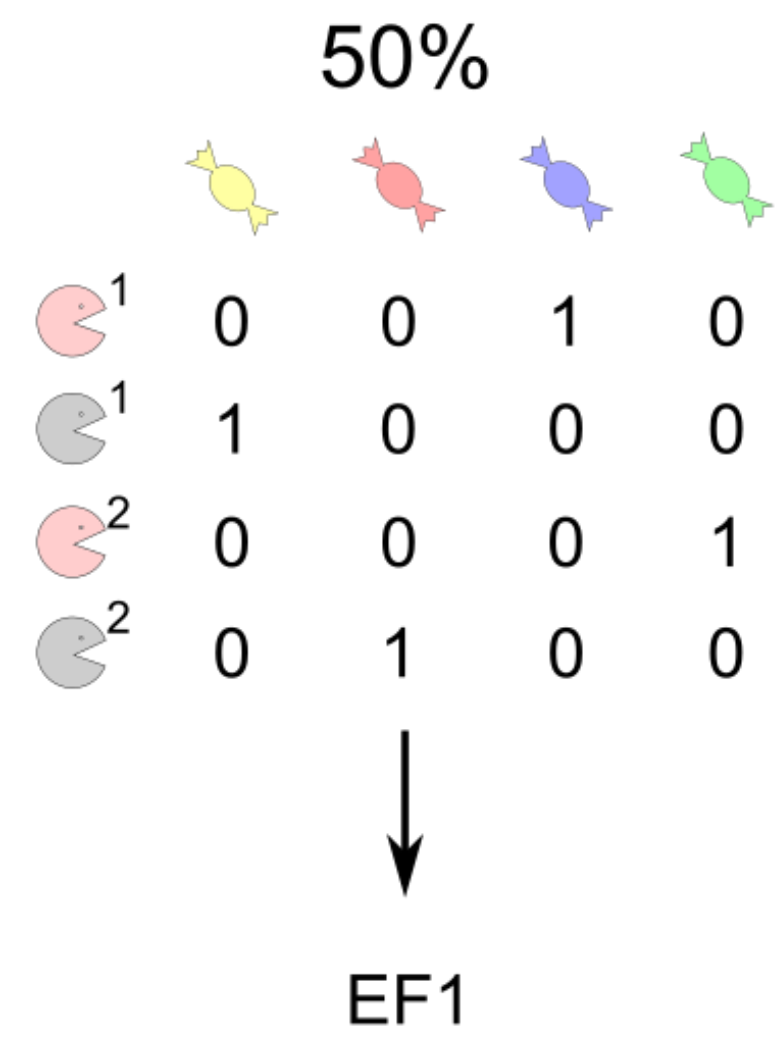
↓
ex-ante
envy-free

because each agent eats
its favorite good
at each instant of time

Claim: This probability distribution is **ex-ante** and **ex-post fair**. ✓






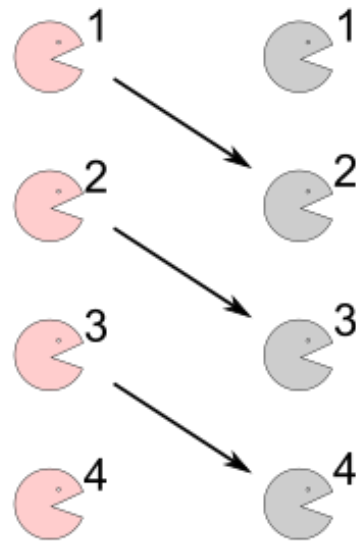
Claim: This probability distribution is **ex-ante** and **ex-post fair**.











Claim: This probability distribution is **ex-ante** and **ex-post fair**.

for any round t ,

 prefers the good assigned to  ^{t}
over one assigned to  ^{$t+1$}






50%

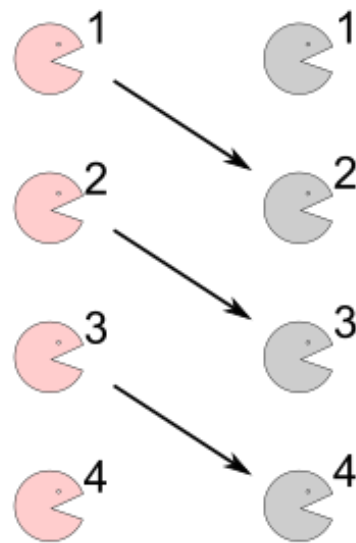
				
 ¹	0	0	1	0
 ¹	1	0	0	0
 ²	0	0	0	1
 ²	0	1	0	0

↓
EF1









Claim: This probability distribution is **ex-ante** and **ex-post** fair.

for any round t ,

 prefers the good assigned to  ^{t}
over one assigned to  ^{$t+1$}



50%

				
 ¹	0	0	1	0
 ¹	1	0	0	0
 ²	0	0	0	1
 ²	0	1	0	0

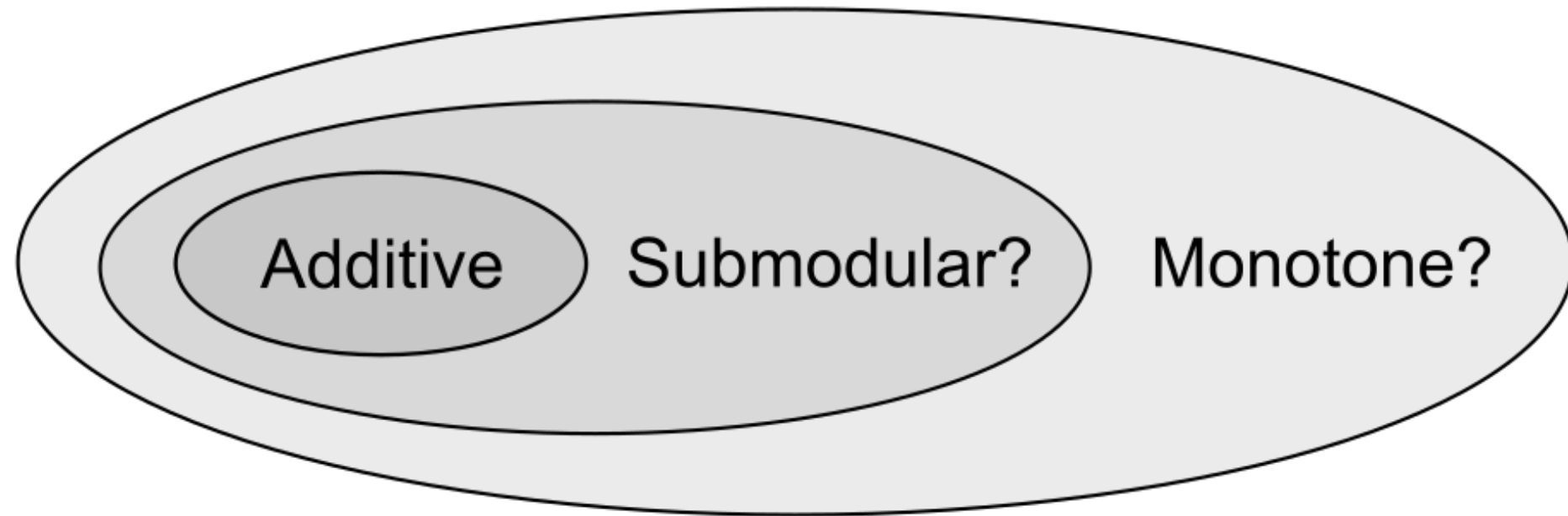
↓
EF1



Ex-ante EF and ex-post EF1 for additive goods

Ex-ante EF and ex-post EF1 for **additive** goods

Ex-ante EF and ex-post EF1 for **additive** goods




EF1 exists

[Lipton, Markakis, Mossel, and Saberi, *EC* 2004]


Ex-ante EF and ex-post **EF1** for additive goods

Envy-free up to *any* good (EFX)?



Ex-ante EF and ex-post **EF1** for additive goods


Envy-free up to *any* good (EFX)?



Ex-post EFX alone unresolved for 4+ agents


Ex-ante EF and ex-post **EF1** for additive goods

and Pareto optimal (PO)?



Ex-ante EF and ex-post **EF1** for additive goods

and Pareto optimal (PO)?



Ex-post EF1 + PO alone always exists for additive valuations

[Caragiannis, Kurokawa, Moulin, Procaccia, Shah, and Wang, *EC* 2016, *TEAC* 2019]

Ex-ante EF and ex-post EF1 for additive **goods**

and chores?



Ex-ante EF and ex-post EF1 for additive **goods**

and chores?



EF1 alone always exists for monotone chores

[Barman, Sricharan, and Vaish, *APPROX* 2021]





Next Time



Quiz

Quiz

Find an ex-ante EF and ex-post EF1 allocation.

	(A)	(B)	(C)	(D)
	4	3	1	1
	5	2	1	1
	0	1	2	3
	0	1	2	3

